DEFENSIVE \& COMPETITIVE BIDDING

## Overcall

Standart (5-16) hcp - New suit: F1, cue:fit showing inv+,
jump cue: unbalance hand 4 card fit (6-10)
jump fit; Preemptive,
Jump new sult: support fit (4 card)

## 1nt overcall

Standart 15-17(18)hcp w stopper- same as we open 1nt Reop: 10-14hcp (after 1M can be 16) - limit asking stayman After stayman 2x: minimum, 2nt: possible w 4 card major

## Vs 1nt

Strong NT(15-18) dbl:;4M+5+m, 2e: M's, 2nt: m's, others: nat Same 4. position: dbl: 4M+5+m, 2 : M's, $2 n t$ : m's, others: nat
WeakNT(-14) dbl14-17 blnc or 17+any 2 : M's, $2 \uparrow / \mathbf{*}$ :trsf
2 2a shows 6 card any minor, 2NT minors
After dbl, if opps shows weak hand dec pass; pd pas or continue as we opening 1 nt
After dbl; if opps show strong rdbl ; pd's pass no suit, $2 \boldsymbol{\varepsilon}$ others $2 \star / \downarrow$ trsfr (details suppl note 8 )

## Vs. Preempt

Weak 2ヶ-3*/44: M's, 3M: natinv., 4e: ${ }^{\infty}+\mathrm{M}$,
Weak 2M - 3M: m's, $4 \infty / 4: \infty / 4+0 \mathrm{M}$
Weak 3M-4e/s: $/ \downarrow+o M$, same as after 3M-p-3nt $2 \curvearrowright$ multi - dbl: take-out, $3 \vee$ : m's, $3 \uparrow$ : $\uparrow+\mathrm{m}, 4 \pm / \downarrow$ : $\pm+$ +major After 2nt overcall ;3\%:romex

## Jump Overcall \& Cue-bids

Standart preempts except 2 -suiter bids, $1 \star-2 \star: / 1 * 2 \star: 5-5 \mathrm{M}$
$1 \mathrm{M}-2 \mathrm{M}: \mathrm{m}+\mathrm{oM}, 1 \mathrm{x}-3$ cue: asking stopper with solid suit
Reop: jump 10-14hcp good suit, 1M-2M; minors, 2NT; 18-19 blnce
Vs. Artificial Strong Openings
Strong 2\& - dbl: M's, 2nt: m's
Strong 1ne - dbl: M's, 1nt: m's
Strong 2nt - dbl: M's, 3nt: m's

## After Opponent's take-out double

rdbl: penalty, subs.doubles penalty, 2nt: support inv+(after 1M) jump support: pree.,

| LEADS \& SIGNALS |  |  |
| :---: | :---: | :---: |
| Opening Lead Style |  |  |
|  | 1st lead | Partner's Suit |
| SUIT | 3rd/5th | 3rd/5th |
| NT | 2nd/4th | 3rd/5th |
| Subseq. | Generally attitude, 3rd/5th if needed |  |
| Others | Vs NT K leads strong, need honor discard or count |  |
| Leads |  |  |
|  | VS SUIT | VS NT |
| ACE | AK + , Ax | AKJ+, AKx+ |
| KING | AK, KQ+ | AKJ10+, KQJ9+ |
| QUEEN | QJ+ | KQ9+, QJ9+, AQJ+ |
| JACK | HJ10+, J10+ | HJ10+, J108+ |
| 10 | 10x, H109+ | H109+, 1097+ |
| 9 | 9x | 9x, H9x |
| HIGH | Sx, xxSx | Sxx-xSx xSxx, xxxSx |
| LOW | xxS, HxS, xxxxS, HxxxS | HxxS, HxxSx |
| Signals |  |  |
|  | Partner's lead | Smith Echo |
| SUIT | Hi: Encouraging | Hi: Encouraging |
|  | Hi/Lo : Even |  |
| NT | Hi: Encouraging | Hi: Encouraging |
|  | Hi/Lo : Even |  |
| vs NT High=ENC, vs SUIT High=ENC |  |  |
| COUNT High=EVEN |  |  |
| DISCARD = None, Rarely Lavinthal |  |  |
| DOUBLES |  |  |
| Take-out double |  |  |

Standart - (10) - 11+ hcp
Lebensohl over double 2M opening
(details supplemantry note 3)
Special \& Artificial \& Competitive Doubles
Support double and redouble, responsive double, optitonal double lightner double, lead directing doubles
generally double systematically take-out in undiscussed situations



## SUPPLEMENTARY SHEET 1



SUPPLEMENTARY SHEET 2



## SUPPLEMENTARY SHEET 3



